Beginning DreamweaverMX 2004 (Programmer to Programmer)

Charles E. Brown, Imar Spaanjaars, Todd Marks

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What is this book about?

This outstanding team of authors shows you how easy it can be to create and maintain dynamic, powerful Web sites using Dreamweaver MX 2004. Our hands-on tutorials guide you step by step through building three complete Web sites: a personal site, a dynamic sports site complete with user preferences, and a configurable online catalog built from reusable components. Along the way, you will learn all the skills you need to work confidently with Dreamweaver MX 2004.

You will also learn about Dreamweaver MX 2004's built-in support for ASP, ASP.NET, JavaServer pages, and PHP, and ColdFusion MX programming languages.

What does this book cover?

In this book, you will learn how to

- Understand and manipulate the code Dreamweaver MX 2004 generates
- Create, implement, and modify Cascading Style Sheets
- Add dynamic effects with DHTML
- Apply authentication and authorization techniques to protect your sites from unauthorized users
- Store, retrieve, and display dynamic data
- Design your sites with a modular system
- Install and use Dreamweaver MX 2004 extensions

Who is this book for?

If you are new to Web development, this is the perfect guide to help you start creating attractive, functional Web sites quickly and easily using the Dreamweaver MX 2004 tool.

If you have already done some Web site programming in the past but you're new to Dreamweaver, this book will show you how to develop your sites with the skills you already have, but in far less time and with fewer bugs using Dreamweaver MX 2004.

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Jose Williams:

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Gary Games:

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