Linux 3-D Graphics Programming

Norman Lin

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Currently, there are no directly competitive titles to Lin's title, and considering the explosive growth of not only 3-D graphics but the Linux operating system, this new book will be valuable to developers interested in graphics programming. The CD-ROM contains a series of animated 3-D videos illustrating key 3-D graphics concepts, such as the transformation from world space into camera space. It also features Blender 3-D, a professional quality 3-D modeler.

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